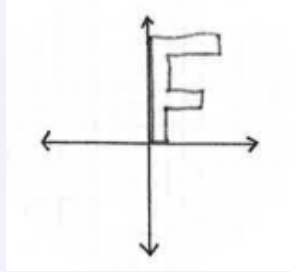


Polls channel  
in Teams

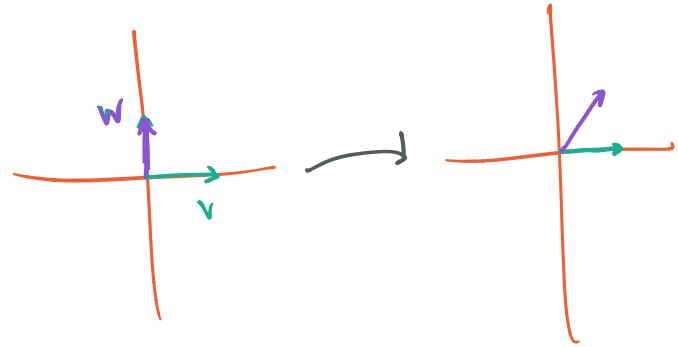
Poll

What does  $\begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix}$  do to this letter F?



$$\begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x+y \\ y \end{pmatrix}$$

"shear"



## Announcements Sep 28

- WeBWorK on Sections 2.7, 2.9, 3.1 due Thursday night
- Quiz on Section 2.7, 2.9, 3.1 Friday 8 am - 8 pm EDT
- My Office Hours ~~Tue 11-12~~, Thu 1-2, and by appointment
- TA Office Hours *need to change - check email.*
  - ▶ Umar Fri 4:20-5:20
  - ▶ Seokbin Wed 10:30-11:30
  - ▶ Manuel Mon 5-6
  - ▶ Pu-ting Thu 3-4
  - ▶ Juntao Thu 3-4
- Studio on Friday
- Second Midterm Friday Oct 16 8 am - 8 pm on §2.6-3.6 (not §2.8)
- Tutoring: <http://tutoring.gatech.edu/tutoring>
- PLUS sessions: <http://tutoring.gatech.edu/plus-sessions>
- Math Lab: <http://tutoring.gatech.edu/drop-tutoring-help-desks>
- For general questions, post on Piazza
- Find a group to work with - let me know if you need help
- Counseling center: <https://counseling.gatech.edu>

# Sections 3.1

## Matrix Transformations

Chapter 3: reframing  
chaps 1 & 2  
in terms of  
algebra

# From matrices to functions

Let  $A$  be an  $m \times n$  matrix.

We define a function  $\leftarrow$  rule with inputs & outputs. each input has only one output

$$T : \mathbb{R}^n \rightarrow \mathbb{R}^m$$

$$T(v) = Av$$

This is called a **matrix transformation**.

The **domain** of  $T$  is  $\mathbb{R}^n$ .  
function inputs

The **co-domain** of  $T$  is  $\mathbb{R}^m$ . possible outputs

The **range** of  $T$  is the set of outputs:  $\text{Col}(A)$

This gives us *another* point of view of  $Ax = b$

Solving  $Ax = b$  is finding input  $x$  with output  $b$  for  $T$

▶ Demo

# Why are we learning about matrix transformations?

Sample applications:

- Cryptography (Hill cypher)
- Computer graphics (Perspective projection is a linear map!)
- Aerospace (Control systems - input/output)
- Biology
- Many more!

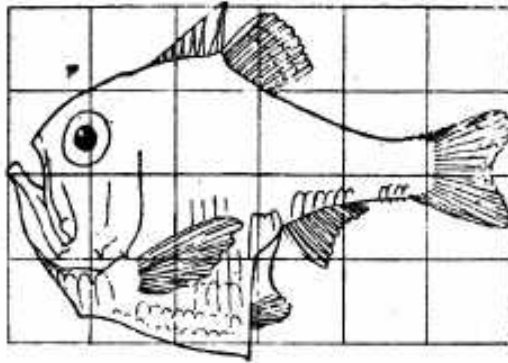


Fig. 517. *Argyropelecus Olfersi*.

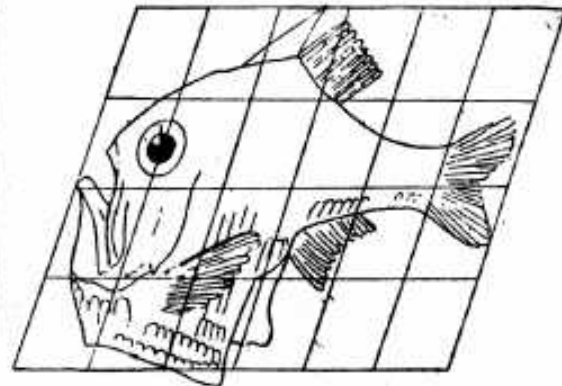


Fig. 518. *Sternoptyx diaphana*.

# Applications of Linear Algebra

**Biology:** In a population of rabbits...

- half of the new born rabbits survive their first year
- of those, half survive their second year
- the maximum life span is three years
- rabbits produce 0, 6, 8 rabbits in their first, second, and third years

If I know the population in 2016 (in terms of the number of first, second, and third year rabbits), then what is the population in 2017?

These relations can be represented using a matrix.

$$\begin{pmatrix} 0 & 6 & 8 \\ \frac{1}{2} & 0 & 0 \\ 0 & \frac{1}{2} & 0 \end{pmatrix} \begin{pmatrix} 4 \\ 6 \\ 7 \end{pmatrix} = \begin{pmatrix} 92 \\ 2 \\ 3 \end{pmatrix}$$

How does this relate to matrix transformations?

1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup> yr rabbits in one year  
input  
output  
next year.

▶ Demo

# Section 3.2

## One-to-one and onto transformations

# Section 3.2 Outline

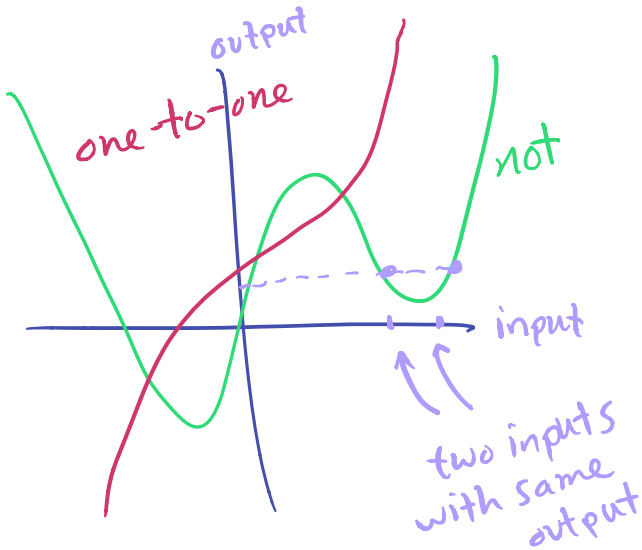
- Learn the definitions of one-to-one and onto functions
- Determine if a given matrix transformation is one-to-one and/or onto

In Calculus:

One-to-one

↔ horizontal line test  
↔ each input has one output

each horizontal line  
cross graph  $\leq 1$  pt.



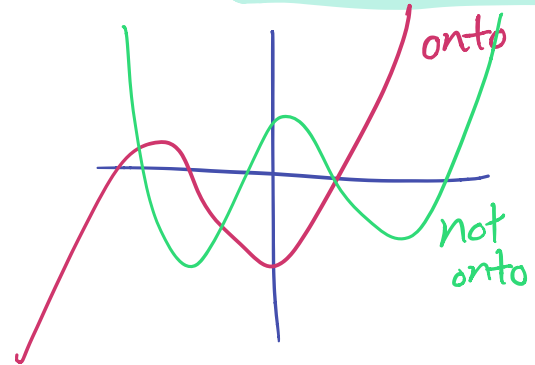
example  $f(x) = x^2$  not onto.  
-1 is not in the range



Onto

↔ each horizontal line  
crosses graph  $\geq 1$  pt  
↔ all possible outputs  
are actual outputs

Codomain = range





## One-to-one

A matrix transformation  $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  is **one-to-one** if each  $b$  in  $\mathbb{R}^m$  is the output for at most one  $v$  in  $\mathbb{R}^n$ .

In other words: different inputs have different outputs.

Do not confuse this with the definition of a function, which says that for each input  $x$  in  $\mathbb{R}^n$  there is at most one output  $b$  in  $\mathbb{R}^m$ .

# One-to-one



$T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  is **one-to-one** if each  $b$  in  $\mathbb{R}^m$  is the output for at most one  $v$  in  $\mathbb{R}^n$ .

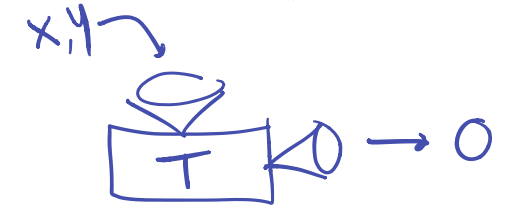
**Theorem.** Suppose  $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  is a matrix transformation with matrix  $A$ . Then the following are all equivalent:

- $T$  is one-to-one
- the columns of  $A$  are linearly independent
- $Ax = 0$  has only the trivial solution
- $A$  has a pivot in each column
- the **range** of  $T$  has dimension  $n$

$\text{Col}(A)$

already said these are same

Why is one-to-one same as  $Ax=0$  has only 0 soln?

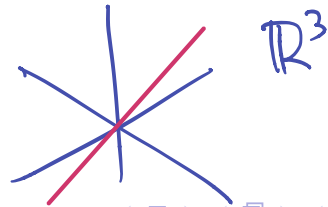


What can we say about the relative sizes of  $m$  and  $n$  if  $T$  is one-to-one?

$m \geq n$  tall or square, not wide

Draw a picture of the range of a one-to-one matrix transformation  $\mathbb{R} \rightarrow \mathbb{R}^3$ .

3x1 matrix



If  $T$  was not one-to-one, range would be a pt.

## Onto

A matrix transformation  $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  is **onto** if the range of  $T$  equals the codomain  $\mathbb{R}^m$ , that is, each  $b$  in  $\mathbb{R}^m$  is the output for at least one input  $v$  in  $\mathbb{R}^n$ .

# Onto

$T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  is **onto** if the range of  $T$  equals the codomain  $\mathbb{R}^m$ , that is, each  $b$  in  $\mathbb{R}^m$  is the output for at least one input  $v$  in  $\mathbb{R}^n$ .

**Theorem.** Suppose  $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  is a matrix transformation with matrix  $A$ . Then the following are all equivalent:

- $T$  is onto
- the columns of  $A$  span  $\mathbb{R}^m$
- $A$  has a pivot in each row
- $Ax = b$  is consistent for all  $b$  in  $\mathbb{R}^m$
- the range of  $T$  has dimension  $m$

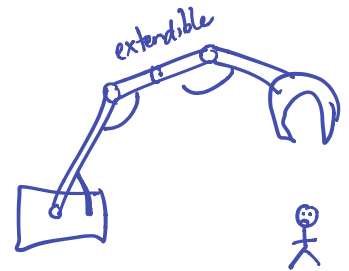
direct rephrasing

already said these are same.

"  
 $\text{Col}(A) = \mathbb{R}^m$

• Rows lin ind.

Read about robot arms in ILA



What can we say about the relative sizes of  $m$  and  $n$  if  $T$  is onto?

$m \leq n$  wide or square, not tall

Give an example of an onto matrix transformation  $\mathbb{R}^3 \rightarrow \mathbb{R}^2$ .

2x3

projection

$$\begin{pmatrix} \boxed{1} & 0 & 0 \\ 0 & \boxed{1} & 0 \end{pmatrix}$$

# One-to-one and Onto

Do the following give matrix transformations that are one-to-one? onto?

$$\begin{pmatrix} \boxed{1} & 0 & 7 \\ 0 & \boxed{1} & 2 \\ 0 & 0 & \boxed{9} \end{pmatrix}$$

$$\begin{pmatrix} 1 & 0 \\ 1 & 1 \\ 2 & 1 \end{pmatrix}$$

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{pmatrix}$$

$$\begin{pmatrix} 2 & 1 \\ 1 & 1 \end{pmatrix}$$

$$\begin{pmatrix} 1 & 0 \\ 1 & 0 \end{pmatrix}$$

one-to-one



✓ cols lin ind



✓ cols lin ind



onto



✗ tall



By the way: onto  $\Leftrightarrow$  rows lin ind.

# One-to-one and Onto

Which of the previously-studied matrix transformations of  $\mathbb{R}^2$  are one-to-one? Onto?

		<u>One-to-one</u>	<u>Onto</u>
$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$	reflection about $y=x$	✓	✓
$\begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$	projection onto x-axis	✗	✗
$\begin{pmatrix} 3 & 0 \\ 0 & 3 \end{pmatrix}$	scaling	✓	✓
$\begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix}$	shear	✓	✓
$\begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix}$	rotation	✓	✓

• Same output

Which are one to one / onto?

$f(x) = x^3$  is one-to-one

Poll

Which give one to one / onto matrix transformations?

$$\begin{pmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \end{pmatrix}$$

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 0 \end{pmatrix}$$

not one-to-one

$$\begin{pmatrix} 1 & -1 & 2 \\ -2 & 2 & -4 \end{pmatrix}$$

Like  $f(x) = x^2$   
Inputs: 2, -2  
Same output: 4  
not one-to-one

▶ Demo

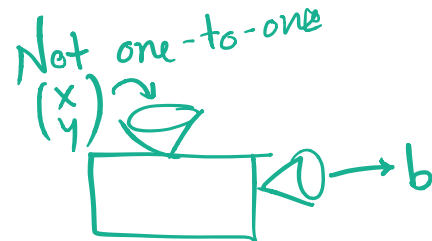
▶ Demo

▶ Demo

Find 2 inputs with same output for

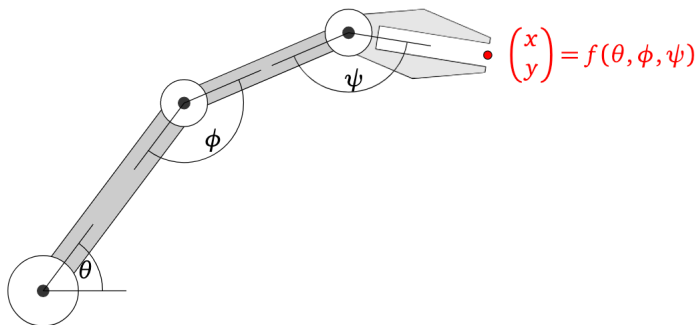
Inputs:  $\begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} -2 \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ -1 \\ 0 \end{pmatrix}$

Same Output  $\begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$



## Robot arm

Consider the robot arm example from the book.



There is a natural function  $f$  here (not a matrix transformation). The input is a set of three angles and the co-domain is  $\mathbb{R}^2$ . Is this function one-to-one? Onto?



## Summary of Section 3.2

- $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  is **one-to-one** if each  $b$  in  $\mathbb{R}^m$  is the output for at most one  $v$  in  $\mathbb{R}^n$ .
- **Theorem.** Suppose  $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  is a matrix transformation with matrix  $A$ . Then the following are all equivalent:
  - ▶  $T$  is one-to-one
  - ▶ the columns of  $A$  are linearly independent
  - ▶  $Ax = 0$  has only the trivial solution
  - ▶  $A$  has a pivot in each column
  - ▶ the range has dimension  $n$
- $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  is **onto** if the range of  $T$  equals the codomain  $\mathbb{R}^m$ , that is, each  $b$  in  $\mathbb{R}^m$  is the output for at least one input  $v$  in  $\mathbb{R}^n$ .
- **Theorem.** Suppose  $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  is a matrix transformation with matrix  $A$ . Then the following are all equivalent:
  - ▶  $T$  is onto
  - ▶ the columns of  $A$  span  $\mathbb{R}^m$
  - ▶  $A$  has a pivot in each row
  - ▶  $Ax = b$  is consistent for all  $b$  in  $\mathbb{R}^m$ .
  - ▶ the range of  $T$  has dimension  $m$

## Typical exam questions

- True/False. It is possible for the matrix transformation for a  $5 \times 6$  matrix to be both one-to-one and onto.
- True/False. The matrix transformation  $T : \mathbb{R}^3 \rightarrow \mathbb{R}^3$  given by projection to the  $yz$ -plane is onto.
- True/False. The matrix transformation  $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$  given by rotation by  $\pi$  is onto.
- Is there an onto matrix transformation  $\mathbb{R}^2 \rightarrow \mathbb{R}^3$ ? If so, write one down, if not explain why not.
- Is there an one-to-one matrix transformation  $\mathbb{R}^2 \rightarrow \mathbb{R}^3$ ? If so, write one down, if not explain why not.

# Section 3.3

## Linear Transformations

## Section 3.3 Outline

- Understand the definition of a linear transformation
- Linear transformations are the same as matrix transformations
- Find the matrix for a linear transformation

# Linear transformations

A function  $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  is a **linear transformation** if

- $T(u + v) = T(u) + T(v)$  for all  $u, v$  in  $\mathbb{R}^n$ .
- $T(cv) = cT(v)$  for all  $v$  in  $\mathbb{R}^n$  and  $c$  in  $\mathbb{R}$ .

Like: lin. combus  
& subspaces

First examples: matrix transformations.

$$A(u+v) = Au + Av$$

$$A(c \cdot u) = cAu$$

## Linear transformations

A function  $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  is a **linear transformation** if

- $T(u + v) = T(u) + T(v)$  for all  $u, v$  in  $\mathbb{R}^n$ .
- $T(cv) = cT(v)$  for all  $v$  in  $\mathbb{R}^n$  and  $c$  in  $\mathbb{R}$ .

Notice that  $T(0) = 0$ . *Why?*

We have the standard basis vectors for  $\mathbb{R}^n$ :

$$e_1 = (1, 0, 0, \dots, 0)$$

$$e_2 = (0, 1, 0, \dots, 0)$$

$$\vdots$$

If we know  $T(e_1), \dots, T(e_n)$ , then we know every  $T(v)$ . *Why?*

In engineering, this is called the principle of superposition.

## Linear transformations are matrix transformations

**Theorem.** Every linear transformation is a matrix transformation.

This means that for any linear transformation  $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  there is an  $m \times n$  matrix  $A$  so that

$$T(v) = Av$$

for all  $v$  in  $\mathbb{R}^n$ .

The matrix for a linear transformation is called the **standard matrix**.

## Linear transformations are matrix transformations

**Theorem.** Every linear transformation is a matrix transformation.

Given a linear transformation  $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  the standard matrix is:

$$A = \left( \begin{array}{c|c|c|c} & | & & | \\ T(e_1) & & T(e_2) & \cdots & T(e_n) \\ & | & & | & \end{array} \right)$$

Why? Notice that  $Ae_i = T(e_i)$  for all  $i$ . Then it follows from linearity that  $T(v) = Av$  for all  $v$ .



## The identity

The **identity** linear transformation  $T : \mathbb{R}^n \rightarrow \mathbb{R}^n$  is

$$T(v) = v$$

What is the standard matrix?

This standard matrix is called  $I_n$  or  $I$ .

## Linear transformations are matrix transformations

Suppose  $T : \mathbb{R}^2 \rightarrow \mathbb{R}^3$  is the function given by:

$$T \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x + y \\ y \\ x - y \end{pmatrix}$$

What is the standard matrix for  $T$ ?

In fact, a function  $\mathbb{R}^n \rightarrow \mathbb{R}^m$  is linear exactly when the coordinates are linear (linear combinations of the variables, no constant terms).

## Linear transformations are matrix transformations

Find the standard matrix for the linear transformation of  $\mathbb{R}^2$  that stretches by 2 in the  $x$ -direction and 3 in the  $y$ -direction, and then reflects over the line  $y = x$ .

## Linear transformations are matrix transformations

Find the standard matrix for the linear transformation of  $\mathbb{R}^2$  that projects onto the  $y$ -axis and then rotates counterclockwise by  $\pi/2$ .

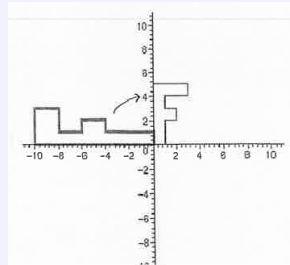
## Linear transformations are matrix transformations

Find the standard matrix for the linear transformation of  $\mathbb{R}^3$  that reflects through the  $xy$ -plane and then projects onto the  $yz$ -plane.

# Discussion

## Discussion Question

Find a matrix that does this.



## Summary of 3.3

- A function  $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  is **linear** if
  - ▶  $T(u + v) = T(u) + T(v)$  for all  $u, v$  in  $\mathbb{R}^n$ .
  - ▶  $T(cv) = cT(v)$  for all  $v \in \mathbb{R}^n$  and  $c$  in  $\mathbb{R}$ .
- **Theorem.** Every linear transformation is a matrix transformation (and vice versa).
- The standard matrix for a linear transformation has its  $i$ th column equal to  $T(e_i)$ .