# **Math 1553 Supplement, §§2.4-2.5** Solutions

Problem 1 uses the same widgets and gizmos class from our worksheet. The professor in your widgets and gizmos class is trying to decide between three different grading schemes for computing your final course grade. The schemes are based on homework (HW), quiz grades (Q), midterms (M), and a final exam (F). The three schemes can be described by the following matrix *A*:



- **1.** Suppose that you have a score of  $x_1$  on homework,  $x_2$  on quizzes,  $x_3$  on midterms, and  $x_4$  on the final, with potential final course grades of  $b_1$ ,  $b_2$ ,  $b_3$ .
	- **a**) In the worksheet for 3.3 and 3.4, you wrote the matrix equation  $Ax = b$  to relate your final grades to your scores. Keeping *b* =  $\int b_1$  $b_{2}$  $b_3$ ! as a general vector,

write the augmented matrix  $(A | b)$ .

- **b)** Row reduce this matrix until you reach row echelon form.
- **c)** Looking at the final matrix in (b), what equation in terms of  $b_1, b_2, b_3$  must be satisfied in order for  $Ax = b$  to have a solution?
- **d)** The answer to (c) also defines the span of the columns of *A*. Describe the span geometrically.
- **e**) Solve the equation in (c) for  $b_1$ . Looking at this equation, is it possible for  $b_1$ to be the largest of  $b_1, b_2, b_3$ ? In other words, is it ever possible for the grade under Scheme 1 to be the highest of the three final course grades? Why or why not? Which scheme would you argue for?

#### **Solution.**

**a)** 
$$
\begin{pmatrix} 0.1 & 0.1 & 0.5 & 0.3 & b_1 \\ 0.1 & 0.1 & 0.4 & 0.4 & b_2 \\ 0.1 & 0.1 & 0.6 & 0.2 & b_3 \end{pmatrix}
$$

**b)** Here is the row reduction:

$$
\begin{pmatrix}\n0.1 & 0.1 & 0.5 & 0.3 & b_1 \\
0.1 & 0.1 & 0.4 & 0.4 & b_2 \\
0.1 & 0.1 & 0.6 & 0.2 & b_3\n\end{pmatrix}\n\xrightarrow[\text{momentum}]{\text{R}_2 = \text{R}_2 - \text{R}_1} \n\begin{pmatrix}\n0.1 & 0.1 & 0.5 & 0.3 & b_1 \\
0 & 0 & -0.1 & 0.1 & b_2 - b_1 \\
0 & 0 & 0.1 & -0.1 & b_3 - b_1\n\end{pmatrix}\n\begin{pmatrix}\n0.1 & 0.1 & 0.5 & 0.3 & b_1 \\
0 & 0 & -0.1 & 0.1 & b_2 - b_1 \\
0 & 0 & -0.1 & 0.1 & b_2 - b_1 \\
0 & 0 & 0 & 0 & 0\n\end{pmatrix}
$$

$$
\begin{array}{c}\nR_1 = R_1 \times 10 \\
\text{minimize} \\
\text{minimize} \\
R_1 = R_1 - 5R_2 \\
\text{minimize} \\
\text{min
$$

- **c**) The last row in the row-reduced matrix translates into  $0 = b_2 + b_3 2b_1$ . Hence the system of equations is inconsistent unless  $\left| \right.b_2 + b_3 - 2b_1 = 0 \right|$ .
- **d**) This is the plane in **R**<sup>3</sup> given by  $-2b_1 + b_2 + b_3 = 0$ .
- **e**) Rearranging, this is the set of points  $(b_1, b_2, b_3)$  where  $b_1 = \frac{1}{2}$  $\frac{1}{2}(b_2 + b_3)$ , i.e., where  $b_1$  is the average of  $b_2$  and  $b_3.$  Hence it is impossible for  $b_1$  to be larger than both  $b_2$  and  $b_3$ .

You should argue for the second grading scheme if your final grade was higher than your midterm grade; otherwise you should argue for the third.

- **2.** True or false. If the statement is *ever* false, answer false. Justify your answer.
	- **a)** A matrix equation  $Ax = b$  is consistent if A has a pivot in every column.
	- **b**) Suppose *A* is a  $3 \times 3$  matrix and there is a vector *y* in  $\mathbb{R}^3$  so that  $Ax = y$  does not have a solution. Is it possible that there is a  $z$  in  $\mathbf{R}^3$  so that the equation *Ax* = *z* has a *unique* solution? Justify your answer.
	- **c**) There is a matrix *A* and a nonzero vector *b* so that the solution set of  $Ax = b$ is a plane through the origin.

### **Solution.**

**a**) False. For example, the system  $\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$ 0 1  $\begin{pmatrix} 1 & 0 \ 0 & 1 \ 0 & 0 \end{pmatrix} \begin{pmatrix} x_1 \ x_2 \end{pmatrix}$ *x*2 λ =  $\sqrt{0}$ 0 1 ! has no solution, even

though the matrix  $\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$ 0 1  $\begin{pmatrix} 1 & 0 \ 0 & 1 \ 0 & 0 \end{pmatrix}$ has a pivot in every column. However, the system

is guaranteed to be consistent if *A* has a pivot in every **row**.

- **b**) False. Since  $Ax = y$  is inconsistent for some *y* in  $\mathbb{R}^3$ , the big theorem from 3.3 implies that *A* has at least one row without a pivot, so *A* has at most 2 pivots. Therefore, at least one of the three columns of *A* will not have a pivot, so if an equation  $Ax = z$  is consistent, the system will have a free variable and thus infinitely many solutions.
- **c**) False. If the solution set to  $Ax = b$  is a plane through the origin, then  $x = 0$  is a solution, so  $b = A(0)$  and therefore  $b = 0$ .

**3.** Suppose the solution set of a certain system of linear equations is given by

$$
x_1 = 9 + 8x_4
$$
,  $x_2 = -9 - 14x_4$ ,  $x_3 = 1 + 2x_4$ ,  $x_4 = x_4$  ( $x_4$  free).

Write the solution set in parametric vector form. Describe the set geometrically.

### **Solution.**

In parametric vector form, the solutions are given by

$$
\begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{pmatrix} = \begin{pmatrix} 9+8x_4 \\ -9-14x_4 \\ 1+2x_4 \\ x_4 \end{pmatrix} = \begin{pmatrix} 9 \\ -9 \\ 1 \\ 0 \end{pmatrix} + x_4 \begin{pmatrix} 8 \\ -14 \\ 2 \\ 1 \end{pmatrix}.
$$
  
This is the line in  $\mathbb{R}^4$  through  $\begin{pmatrix} 9 \\ -9 \\ 1 \\ 0 \end{pmatrix}$  parallel to  $\text{Span} \left\{ \begin{pmatrix} 8 \\ -14 \\ 2 \\ 1 \end{pmatrix} \right\}.$ 

**4.** Justify why each of the following true statements can be checked without row reduction.

**a)** 
$$
\left\{ \begin{pmatrix} 3 \\ 3 \\ 4 \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \\ \pi \end{pmatrix}, \begin{pmatrix} 0 \\ \sqrt{2} \\ 0 \end{pmatrix} \right\}
$$
 is linearly independent.  
\n**b)**  $\left\{ \begin{pmatrix} 3 \\ 3 \\ 4 \end{pmatrix}, \begin{pmatrix} 0 \\ 10 \\ 20 \end{pmatrix}, \begin{pmatrix} 0 \\ 5 \\ 7 \end{pmatrix} \right\}$  is linearly independent.  
\n**c)**  $\left\{ \begin{pmatrix} 3 \\ 3 \\ 4 \end{pmatrix}, \begin{pmatrix} 0 \\ 10 \\ 20 \end{pmatrix}, \begin{pmatrix} 0 \\ 5 \\ 7 \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \right\}$  is linearly dependent.

## **Solution.**

**a)** You can eyeball linear independence: if

$$
x\begin{pmatrix} 3\\3\\4 \end{pmatrix} + y\begin{pmatrix} 0\\0\\ \pi \end{pmatrix} + z\begin{pmatrix} 0\\ \sqrt{2}\\0 \end{pmatrix} = \begin{pmatrix} 3x\\3x + y\sqrt{2}\\4x + \pi z \end{pmatrix} = \begin{pmatrix} 0\\0\\0 \end{pmatrix}
$$

then  $x = 0$ , so  $y = z = 0$  too.

**b**) Since the first coordinate of  $\begin{pmatrix} 3 \\ 3 \end{pmatrix}$ 3 4  $\Big)$  is nonzero,  $\Big(\begin{matrix} 3 \\ 3 \end{matrix}\Big)$ 3 4 ! cannot be in the span of  $($   $($  0 10  $\begin{pmatrix} 0 \\ 10 \\ 20 \end{pmatrix}$ ,  $\sqrt{0}$ 5 7  $\left\{ \right\}$ . And  $\left( \begin{array}{c} 0 \\ 10 \end{array} \right)$ 10  $\begin{pmatrix} 0 \\ 10 \\ 20 \end{pmatrix}$  is not in the span of  $\begin{pmatrix} 0 \\ 5 \\ 7 \end{pmatrix}$ 7  $\setminus$ because it is not a multiple. Hence the span gets bigger each time you add a vector, so they're linearly independent.

- **c)** Any four vectors in **R** 3 are linearly dependent; you don't need row reduction for that.
- **5.** Every color on my computer monitor is a vector in **R** <sup>3</sup> with coordinates between 0 and 255, inclusive. The coordinates correspond to the amount of red, green, and blue in the color.



Given colors  $v_1, v_2, \ldots, v_p$ , we can form a "weighted average" of these colors by making a linear combination

$$
v = c_1v_1 + c_2v_2 + \cdots + c_pv_p
$$

with  $c_1 + c_2 + \cdots + c_p = 1$ . Example:



*h* are linearly dependent if and only if the vector equation

50

,

$$
x\begin{pmatrix} 180\\ 50\\ 200 \end{pmatrix} + y\begin{pmatrix} 100\\ 150\\ 100 \end{pmatrix} + z\begin{pmatrix} 116\\ 130\\ h \end{pmatrix} = \begin{pmatrix} 0\\ 0\\ 0 \end{pmatrix}
$$

150

,

130

has a nonzero solution. This translates into the matrix

$$
\begin{pmatrix} 180 & 100 & 116 \\ 50 & 150 & 130 \\ 200 & 100 & h \end{pmatrix} \xrightarrow{\text{rref.}} \begin{pmatrix} 1 & 0 & .2 \\ 0 & 1 & .8 \\ 0 & 0 & h-120 \end{pmatrix},
$$

which has a free variable if and only if  $\boxed{h = 120}$ .

Suppose now that  $h = 120$ . The parametric form for the solution the above vector equation is

$$
x = -.2z
$$
  

$$
y = -.8z.
$$

Taking  $z = 1$  gives the linear combination

$$
-.2\begin{pmatrix} 180 \\ 50 \\ 200 \end{pmatrix} - .8\begin{pmatrix} 100 \\ 150 \\ 100 \end{pmatrix} + \begin{pmatrix} 116 \\ 130 \\ 120 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}.
$$

In terms of colors:

$$
\begin{pmatrix} 116 \\ 130 \\ 120 \end{pmatrix} = \frac{1}{5} \begin{pmatrix} 180 \\ 50 \\ 200 \end{pmatrix} + \frac{4}{5} \begin{pmatrix} 100 \\ 150 \\ 100 \end{pmatrix} = \begin{pmatrix} 36 \\ 10 \\ 40 \end{pmatrix} + \begin{pmatrix} 80 \\ 120 \\ 80 \end{pmatrix}
$$