Math 1553 Supplement, §5.6 and §6.1

Solutions

1. Suppose *p* and *q* are real numbers on the open interval (0, 1), and

$$
A = \begin{pmatrix} p & 1-q \\ 1-p & q \end{pmatrix}
$$

- (1) Is *A* stochastic? Why?
- (2) Does *A* have unique steady state vector? Why?
- (3) By inspection(without computation), give an eigenvalue of *A*.
- (4) Compute the steady-state vector of *A*.

(5) Compute the limit

$$
\lim_{n\to\infty}A^n
$$

Solution.

- (1) Yes: columns sum to 1, elements strictly positive
- (2) Yes: all elements positive so Perron–Frobenius theorem applys.
- (3) *λ* = 1
- (4) solve $(A I)v = v$ and find a probability vector from the solution we see

$$
v = \frac{1}{2-p-q} \begin{pmatrix} 1-q \\ 1-p \end{pmatrix}
$$

(5) Denote the limit matrix as *B*. What is Be_1 , Be_2 ? (recall yourself Perron-Frobenius theorem) The limiting matrix will be

$$
B = \frac{1}{2-p-q} \begin{pmatrix} 1-q & 1-q \\ 1-p & 1-p \end{pmatrix}
$$

$$
\begin{array}{ll}\n\mathbf{2.} & y = \begin{pmatrix} 0 \\ 2 \\ 4 \end{pmatrix}, \quad u_1 = \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}, \quad \left(u\right)_2 = \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix}\n\end{array}
$$

- (1) Determine whether u_1 and u_2
	- (a) are linearly independent
	- (b) are mutually orthogonal
	- (c) are orthonormal
	- (d) span **R** 3
- (2) Is *y* in $W = \text{Span}\{u_1, u_2\}$?
- (3) Compute the vector, $\hat{y} \in W$, that most closely approximates *y*. [You may need orthogonal projections from §6.2]
- (4) Construct a vector, *z*, that is in W^{\perp} .
- (5) Make a rough sketch(use online [tools\)](https://www.geogebra.org/calculator) of u_1, u_2, y, \hat{y} , and z .

Solution.

- (1) By inspection, the vectors u_1 and u_2 are linearly independent. Computing $u_1 \cdot u_2 = 0$ implies they are also mutually orthogonal. Therefore they span \mathbb{R}^3 .
- (2) By inspection, y is not in the span because it has a non-zero x_3 component.

(3) The projection of *y* onto *W* is calculated in the usual way, with

$$
\widehat{y} = \frac{y \cdot u_1}{u_1 \cdot u_1} u_1 + \frac{y \cdot u_2}{u_2 \cdot u_2} u_2 = \begin{pmatrix} 0 \\ 2 \\ 0 \end{pmatrix}
$$

(4) $z = y - \hat{y}$