

## Announcements Feb 17

- Midterm 2 on **March 6**
- WeBWorK 2.7+2.9, 3.1 due Thursday
- **My office hours Monday 3-4 and Wed 2-3**
- **Pop-up office hours Wed 3:30 – 4**
- TA office hours in Skiles 230 (you can go to any of these!)
  - ▶ Isabella Thu 2-3
  - ▶ Kyle Thu 1-3
  - ▶ Kalen Mon/Wed 1-1:50
  - ▶ Sidhanth Tue 10:45-11:45
- PLUS sessions Mon/Wed 6-7 LLC West with Miguel (~~different this week~~)
- Supplemental problems and practice exams on the master web site

- Come get your exam if you don't have it
- Will do midsemester feedback this week.

# Sections 3.1

## Matrix Transformations

## Section 3.1 Outline

- Learn to think of matrices as functions, called matrix transformations
- Learn the associated terminology: domain, codomain, range
- Understand what certain matrices **do** to  $\mathbb{R}^n$

## From matrices to functions

Let  $A$  be an  $m \times n$  matrix.

We define a function

$$T : \mathbb{R}^n \rightarrow \mathbb{R}^m$$

$$T(v) = Av$$

This is called a **matrix transformation**.

The **domain** of  $T$  is  $\mathbb{R}^n$ .

The **co-domain** of  $T$  is  $\mathbb{R}^m$ .

The **range** of  $T$  is the set of outputs:  $\text{Col}(A)$

This gives us *another* point of view of  $Ax = b$



A function

$$T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$$

$$T \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} y \\ x \end{pmatrix}$$

corresponds to

$$A = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

▶ Demo

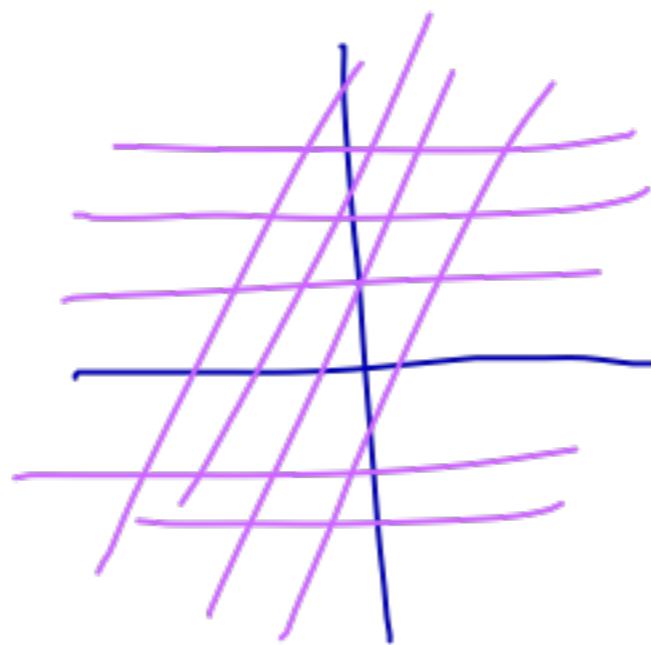
## Square matrices

What does each matrix do to  $\mathbb{R}^2$ ?

*Hint: if you can't see it all at once, see what happens to the  $x$ - and  $y$ -axes.*

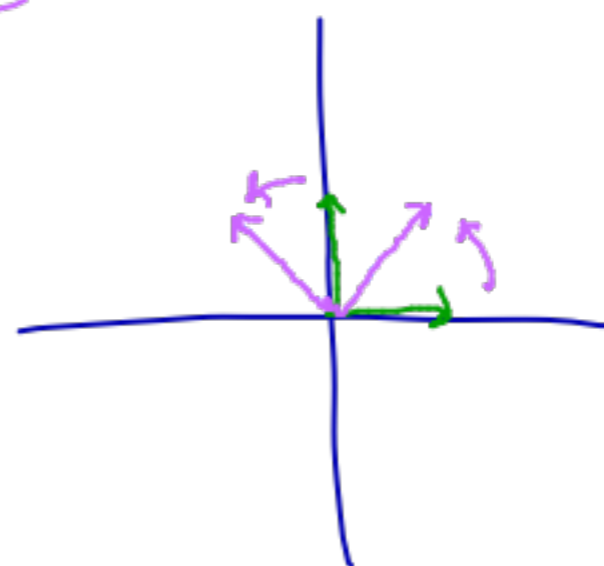
$$\begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix}$$

shear



$$\begin{pmatrix} 1 & -1 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

first col



rotate by  $\pi/4$   
and scale  
by  $\sqrt{2}$

$$\begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix}$$

rotates by  $\theta$

## Examples in $\mathbb{R}^3$

What does each matrix do to  $\mathbb{R}^3$ ?

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} x \\ y \\ 0 \end{pmatrix}$$

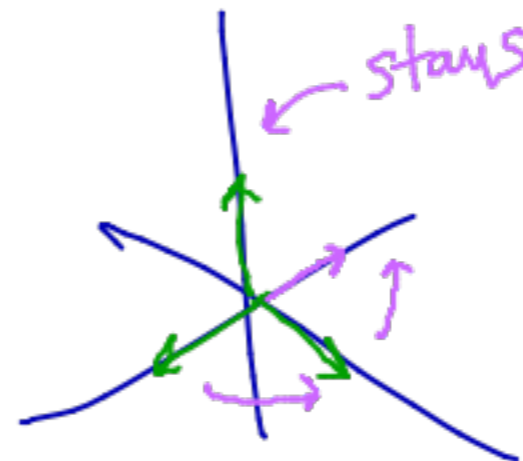
projection to  
xy-plane

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} x \\ -y \\ z \end{pmatrix}$$

refl. about xz-plane

$$\begin{pmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} -y \\ x \\ z \end{pmatrix}$$

rotate about z-axis by  $\pi/2$



## Section 3.1 Summary

- If  $A$  is an  $m \times n$  matrix, then the associated matrix transformation  $T$  is given by  $T(v) = Av$ . This is a function with domain  $\mathbb{R}^n$  and codomain  $\mathbb{R}^m$  and range  $\text{Col}(A)$ .
- If  $A$  is  $n \times n$  then  $T$  does something to  $\mathbb{R}^n$ ; basic examples: reflection, projection, scaling, shear, rotation

# Sections 3.2

One-to-one and onto transformations



## Section 3.2 Outline

- Learn the definitions of one-to-one and onto functions
- Determine if a given matrix transformation is one-to-one and/or onto

$$T: \mathbb{R}^n \rightarrow \mathbb{R}^m \text{ fn}$$

One to one: for each output, at most one input.

From Calc:  $f(x) = x$  ✓  
 $g(x) = x^2$  not one to one  
-3, 3 have same output

Onto: at least one input for each element of co-domain

or: range = co-domain

From Calc  $f(x) = x$   $f: \mathbb{R} \rightarrow \mathbb{R}$  onto  
 $g(x) = x^2$   $g: \mathbb{R} \rightarrow \mathbb{R}$  not onto -7 not an output

## One-to-one

$T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  is **one-to-one** if each  $b$  in  $\mathbb{R}^m$  is the output for at most one  $v$  in  $\mathbb{R}^n$ .

In other words: different inputs have different outputs.

**Theorem.** Suppose  $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  is a matrix transformation with matrix  $A$ . Then the following are all equivalent:

- $T$  is one-to-one
- the columns of  $A$  are linearly independent
- $Ax = 0$  has only the trivial solution
- $A$  has a pivot in each column
- the range of  $T$  has dimension  $n$

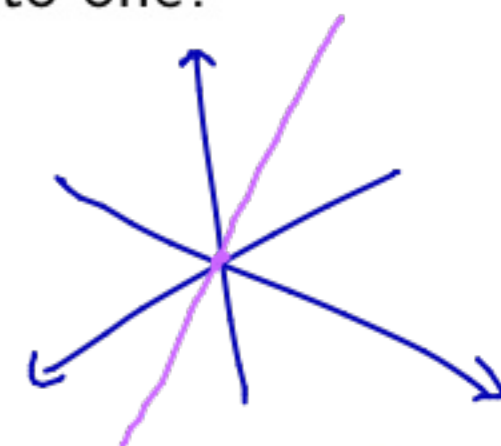
What can we say about the relative sizes of  $m$  and  $n$  if  $T$  is one-to-one?

fall:  $m \geq n$

Draw a picture of the range of a one-to-one ~~mapping~~  $\mathbb{R} \rightarrow \mathbb{R}^3$ .

matrix trans

$$A = \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}$$



## Onto

$T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  is **onto** if the range of  $T$  equals the codomain  $\mathbb{R}^m$ , that is, each  $b$  in  $\mathbb{R}^m$  is the output for at least one input  $v$  in  $\mathbb{R}^n$ .

**Theorem.** Suppose  $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  is a matrix transformation with matrix  $A$ . Then the following are all equivalent:

- $T$  is onto
- the columns of  $A$  span  $\mathbb{R}^m$
- $A$  has a pivot in each row
- $Ax = b$  is consistent for all  $b$  in  $\mathbb{R}^m$
- the range of  $T$  has dimension  $m$

What can we say about the relative sizes of  $m$  and  $n$  if  $T$  is onto?

wide:  $m \leq n$

Give an example of an onto ~~mapping~~ <sup>matrix transf.</sup>  $\mathbb{R}^3 \rightarrow \mathbb{R}$ .  $A = \begin{pmatrix} 1 & 2 & 3 \end{pmatrix}$

## One-to-one and Onto

Do the following give matrix transformations that are one-to-one? onto?

$$\begin{pmatrix} \boxed{1} & 0 & 7 \\ 0 & \boxed{1} & 2 \\ 0 & 0 & \boxed{9} \end{pmatrix} \quad \begin{matrix} 2 \text{ pivots} \\ \begin{pmatrix} 1 & 0 \\ 1 & 1 \\ 2 & 1 \end{pmatrix} \end{matrix} \quad \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{pmatrix} \quad \begin{matrix} 2 \text{ pivots} \\ \begin{pmatrix} 2 & 1 \\ 1 & 1 \end{pmatrix} \end{matrix}$$

one-to-one

✓

✓

✗

✓

onto

✓

✗

✓

✓

Spot check T is onto for 3<sup>rd</sup> matrix:

For output  $\begin{pmatrix} 5 \\ 7 \end{pmatrix}$  use input  $\begin{pmatrix} 5 \\ 7 \\ 0 \end{pmatrix}$

Actually, any  $\begin{pmatrix} 5 \\ 7 \\ z \end{pmatrix}$  works, so not one-to-one.

Example:  $A = \begin{pmatrix} 2 & 0 \\ 0 & 0 \end{pmatrix}$

Not one-to-one or onto

## One-to-one and Onto

Which of the previously-studied matrix transformations of  $\mathbb{R}^2$  are one-to-one? Onto?

$$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \quad \text{reflection}$$

$$\begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \quad \text{projection}$$

$$\begin{pmatrix} 3 & 0 \\ 0 & 3 \end{pmatrix} \quad \text{scaling}$$

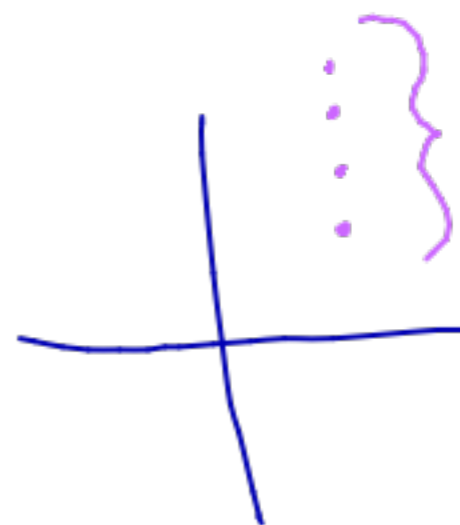
$$\begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix} \quad \text{shear}$$

$$\begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix} \quad \text{rotation}$$



1-to-1  
onto

neither



same  
output

## Which are one to one / onto?

Poll

Which are one to one / onto?

$$\begin{pmatrix} \boxed{1} & 1 & 0 \\ 0 & \boxed{1} & 1 \end{pmatrix}$$

*onto*

$$\begin{pmatrix} \boxed{1} & 0 \\ 0 & \boxed{1} \\ \cancel{1} & \cancel{0} \end{pmatrix}$$

*one-to-one*

$$\begin{pmatrix} \boxed{1} & -1 & 2 \\ -2 & 2 & -4 \end{pmatrix}$$

*neither*

▶ Demo

▶ Demo

▶ Demo

## Summary of Section 3.2

- $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  is **one-to-one** if each  $b$  in  $\mathbb{R}^m$  is the output for at most one  $v$  in  $\mathbb{R}^n$ .
- **Theorem.** Suppose  $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  is a matrix transformation with matrix  $A$ . Then the following are all equivalent:
  - ▶  $T$  is one-to-one
  - ▶ the columns of  $A$  are linearly independent
  - ▶  $Ax = 0$  has only the trivial solution
  - ▶  $A$  has a pivot in each column
  - ▶ the range has dimension  $n$
- $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  is **onto** if the range of  $T$  equals the codomain  $\mathbb{R}^m$ , that is, each  $b$  in  $\mathbb{R}^m$  is the output for at least one input  $v$  in  $\mathbb{R}^n$ .
- **Theorem.** Suppose  $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  is a matrix transformation with matrix  $A$ . Then the following are all equivalent:
  - ▶  $T$  is onto
  - ▶ the columns of  $A$  span  $\mathbb{R}^m$
  - ▶  $A$  has a pivot in each row
  - ▶  $Ax = b$  is consistent for all  $b$  in  $\mathbb{R}^m$ .
  - ▶ the range of  $T$  has dimension  $m$

# Section 3.3

## Linear Transformations



## Section 3.3 Outline

- Understand the definition of a linear transformation
- Linear transformations are the same as matrix transformations
- Find the matrix for a linear transformation

# Linear transformations

A function  $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  is a **linear transformation** if

- $T(u + v) = T(u) + T(v)$  for all  $u, v$  in  $\mathbb{R}^n$ .
- $T(cv) = cT(v)$  for all  $v$  in  $\mathbb{R}^n$  and  $c$  in  $\mathbb{R}$ .

Notice that  $T(0) = 0$ . *Why?*

We have the standard basis vectors for  $\mathbb{R}^n$ :

$$e_1 = (1, 0, 0, \dots, 0)$$

$$e_2 = (0, 1, 0, \dots, 0)$$

⋮

If we know  $T(e_1), \dots, T(e_n)$ , then we know every  $T(v)$ . *Why?*

In engineering, this is called the principle of superposition.

# Linear transformations are matrix transformations

**Theorem.** Every linear transformation is a matrix transformation.

This means that for any linear transformation  $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  there is an  $m \times n$  matrix  $A$  so that

$$T(v) = Av$$

for all  $v$  in  $\mathbb{R}^n$ .

The matrix for a linear transformation is called the **standard matrix**.

# Linear transformations are matrix transformations

**Theorem.** Every linear transformation is a matrix transformation.

Given a linear transformation  $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  the standard matrix is:

$$A = \begin{pmatrix} | & | & \cdots & | \\ T(e_1) & T(e_2) & \cdots & T(e_n) \\ | & | & & | \end{pmatrix}$$

Why? Notice that  $Ae_i = T(e_i)$  for all  $i$ . Then it follows from linearity that  $T(v) = Av$  for all  $v$ .

## The identity

The **identity** linear transformation  $T : \mathbb{R}^n \rightarrow \mathbb{R}^n$  is

$$T(v) = v$$

What is the standard matrix?

This standard matrix is called  $I_n$  or  $I$ .

## Linear transformations are matrix transformations

Suppose  $T : \mathbb{R}^2 \rightarrow \mathbb{R}^3$  is the function given by:

$$T \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x + y \\ y \\ x - y \end{pmatrix}$$

What is the standard matrix for  $T$ ?

In fact, a function  $\mathbb{R}^n \rightarrow \mathbb{R}^m$  is linear exactly when the coordinates are linear (linear combinations of the variables).

## Linear transformations are matrix transformations

Find the standard matrix for the linear transformation of  $\mathbb{R}^2$  that stretches by 2 in the  $x$ -direction and 3 in the  $y$ -direction, and then reflects over the line  $y = x$ .

## Linear transformations are matrix transformations

Find the standard matrix for the linear transformation of  $\mathbb{R}^2$  that projects onto the  $y$ -axis and then rotates counterclockwise by  $\pi/2$ .



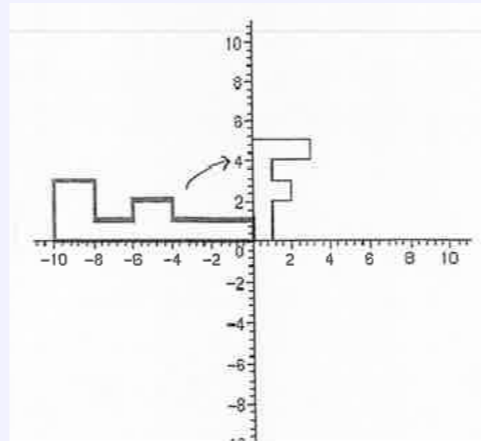
## Linear transformations are matrix transformations

Find the standard matrix for the linear transformation of  $\mathbb{R}^3$  that reflects through the  $xy$ -plane and then projects onto the  $yz$ -plane.

# Discussion

## Discussion Question

Find a matrix that does this.



## Summary of 3.3

- A function  $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  is **linear** if
  - ▶  $T(u + v) = T(u) + T(v)$  for all  $u, v$  in  $\mathbb{R}^n$ .
  - ▶  $T(cv) = cT(v)$  for all  $v \in \mathbb{R}^n$  and  $c$  in  $\mathbb{R}$ .
- **Theorem.** Every linear transformation is a matrix transformation (and vice versa).
- The standard matrix for a linear transformation has its  $i$ th column equal to  $T(e_i)$ .