Announcements Feb 19

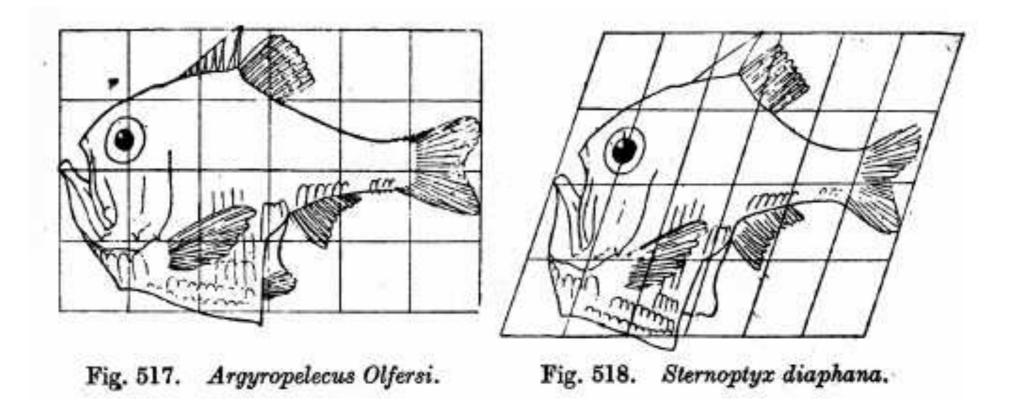
- Midterm 2 on March 6
- WeBWorK 2.7+2.9, 3.1 due Thursday
- My office hours Monday 3-4 and Wed 2-3 in Skiles 234
- Pop-up office hours Wed 3:30-4 this week in Skiles 234
- TA office hours in Skiles 230 (you can go to any of these!)
 - Isabella Thu 2-3
 - Kyle Thu 1-3
 - Kalen Mon/Wed 1-1:50
 - Sidhanth Tue 10:45-11:45
- PLUS sessions Mon/Wed 6-7 LLC West with Miguel
- Supplemental problems and practice exams on the master web site

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Why are we learning about matrix transformations?

Sample applications:

- Cryptography (Hill cypher)
- Computer graphics (Perspective projection is a linear map!)
- Aerospace (Control systems input/output)
- Biology
- Many more!



Section 3.3

Linear Transformations



Section 3.3 Outline

- Understand the definition of a linear transformation
- Linear transformations are the same as matrix transformations

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• Find the matrix for a linear transformation

Linear transformations

A function $T: \mathbb{R}^n \to \mathbb{R}^m$ is a linear transformation if

- T(u+v) = T(u) + T(v) for all u, v in \mathbb{R}^n .
- T(cv) = cT(v) for all v in \mathbb{R}^n and c in \mathbb{R} .

First examples: matrix transformations.

$$A = m \times n \quad matrix$$

$$\longrightarrow T(v) = Av$$
This is a lin transf because:
$$T(u+v) = A(u+v) = Au + Av = T(u) + T(v)$$
Same for 2nd bullet

Linear transformations

A function $T: \mathbb{R}^n \to \mathbb{R}^m$ is a linear transformation if

- T(u+v) = T(u) + T(v) for all u, v in \mathbb{R}^n .
- T(cv) = cT(v) for all v in \mathbb{R}^n and c in \mathbb{R} .

Notice that T(0) = 0. Why? $= \int (0 \cdot \gamma) = O \cdot T(\gamma) = O$ $T(\circ)$

We have the standard basis vectors for \mathbb{R}^n :

$$e_1 = (1, 0, 0, \dots, 0) = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$$
$$e_2 = (0, 1, 0, \dots, 0) = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

f(x)= X2

 $f(x) = 2x \sqrt{f(x)} = 2x + 1x$

 $A = \begin{pmatrix} l & l \\ 0 & l \end{pmatrix}$

 $\sqrt{-\binom{2}{2}}$

 $T(\mathbf{v}) = \begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 2 \\ 3 \end{pmatrix}$

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~> T:R2->R

 $f(\varsigma)$

If we know $T(e_1), \ldots, T(e_n)$, then we know every T(v). Why?

 $T(5e_1+7e_2) = 5 T(e_1) + 7 T(e_2)$

In engineering, this is called the principle of superposition.

Theorem. Every linear transformation is a matrix transformation.

This means that for any linear transformation $T: \mathbb{R}^n \to \mathbb{R}^m$ there is an $m \times n$ matrix A so that

$$T(v) = Av$$

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for all v in \mathbb{R}^n .

The matrix for a linear transformation is called the standard matrix.

Theorem. Every linear transformation is a matrix transformation.

$$\begin{pmatrix} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \\ 9 & 10 & 11 & 12 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 2 \\ 6 \\ 10 \\ 10 \end{pmatrix}$$

Given a linear transformation $T : \mathbb{R}^n \to \mathbb{R}^m$ the standard matrix is:

$$A = \begin{pmatrix} | & | & | \\ T(e_1) & T(e_2) & \cdots & T(e_n) \\ | & | & | \end{pmatrix}$$
$$A e_1 = T(e_1) = \begin{bmatrix} s^{1} \\ s^{2} \\ s^{2} \end{bmatrix} (s).$$
$$A e_2 = T(e_2) = 2^{nd} (s).$$

Why? Notice that $Ae_i = T(e_i)$ for all *i*. Then it follows from linearity that T(v) = Av for all *v*.

The identity

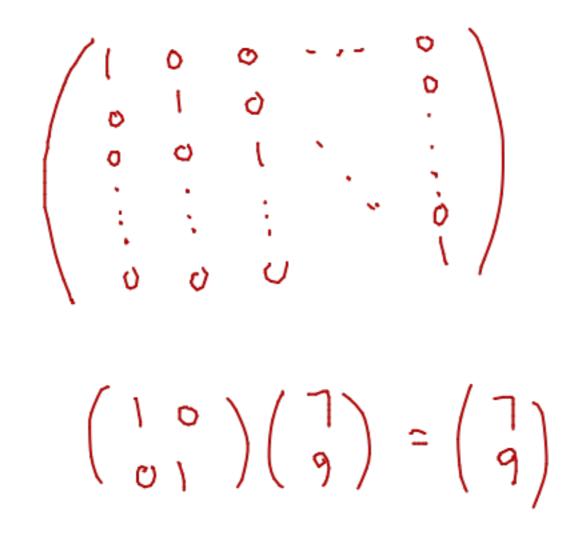
The identity linear transformation $T : \mathbb{R}^n \to \mathbb{R}^n$ is

$$T(v) = v \qquad \qquad T(u+v) = u+v$$

What is the standard matrix?

This standard matrix is called I_n or I.

T(u) + T(v)



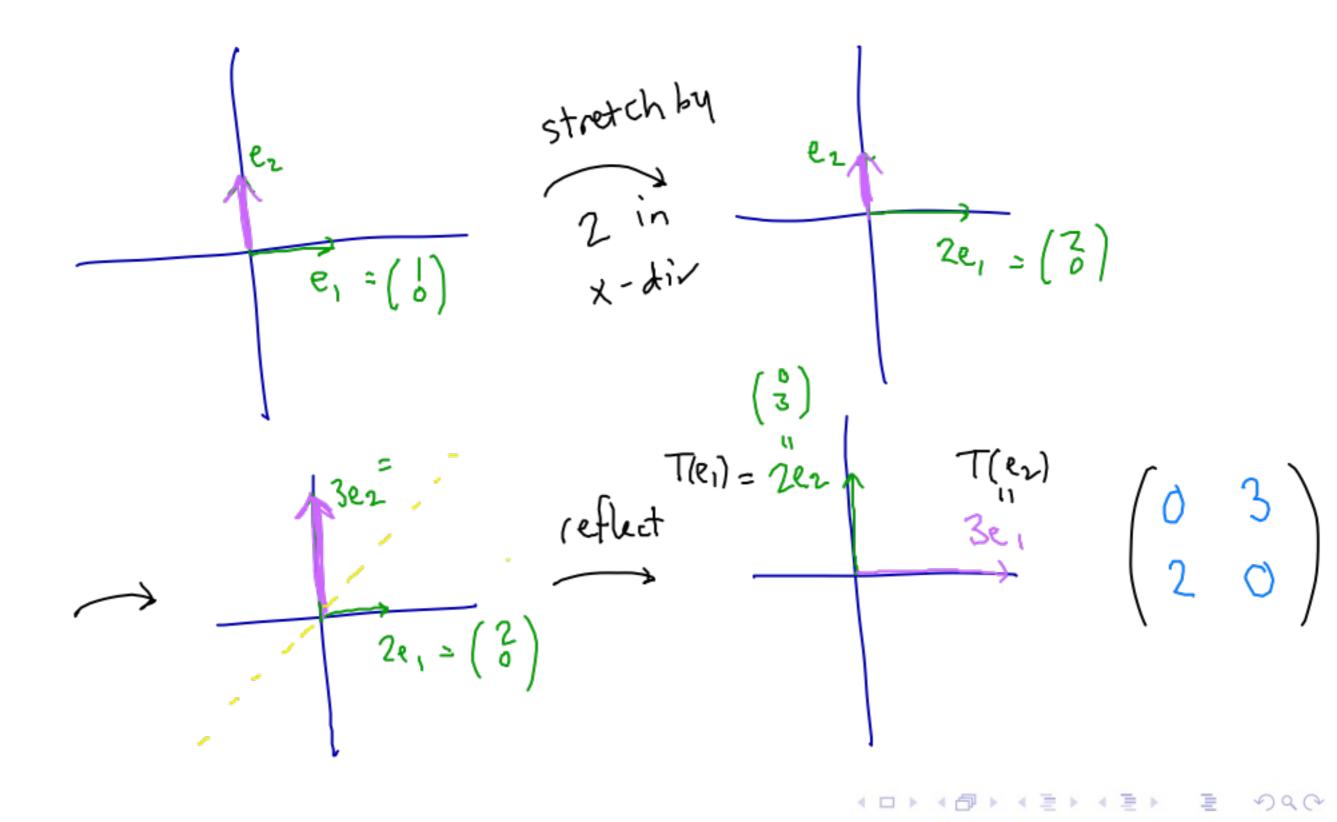
Suppose $T : \mathbb{R}^2 \to \mathbb{R}^3$ is the function given by: $\begin{array}{c} e_{l} = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \\ e_{z} = \begin{pmatrix} 0 \\ 1 \end{pmatrix} \\ \begin{pmatrix} 1 \\ 0 \end{pmatrix} \\ \begin{pmatrix} T|e_{1} \end{pmatrix} \\ T|e_{2} \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 1 \\ -1 \end{pmatrix} \\ \begin{pmatrix} 1 \\ 0 \\ 1 \\ -1 \end{pmatrix} \\ \begin{pmatrix} 1 \\ 0 \\ 1 \\ 1 \\ -1 \end{pmatrix} \\ \begin{pmatrix} x \\ y \\ x \\ y \end{pmatrix} = \begin{pmatrix} x + y \\ y \\ x - y \end{pmatrix}$

In fact, a function $\mathbb{R}^n \to \mathbb{R}^m$ is linear exactly when the coordinates are linear (linear combinations of the variables, no constant terms).

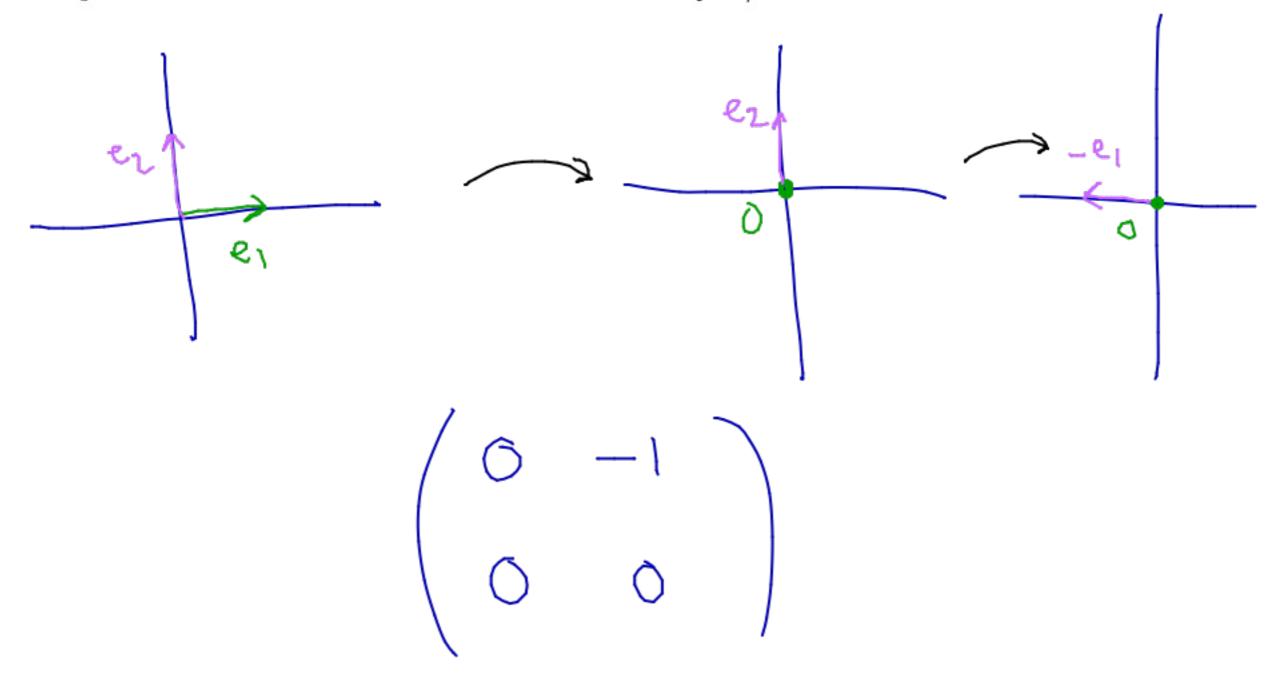
$$T(X) = \begin{pmatrix} 5x + 3y \\ x \end{pmatrix} \iff \begin{pmatrix} 5 & 3 \\ 1 & 0 \end{pmatrix}$$

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Find the standard matrix for the linear transformation of \mathbb{R}^2 that stretches by 2 in the *x*-direction and 3 in the *y*-direction, and then reflects over the line y = x.



Find the standard matrix for the linear transformation of \mathbb{R}^2 that projects onto the y-axis and then rotates counterclockwise by $\pi/2$.

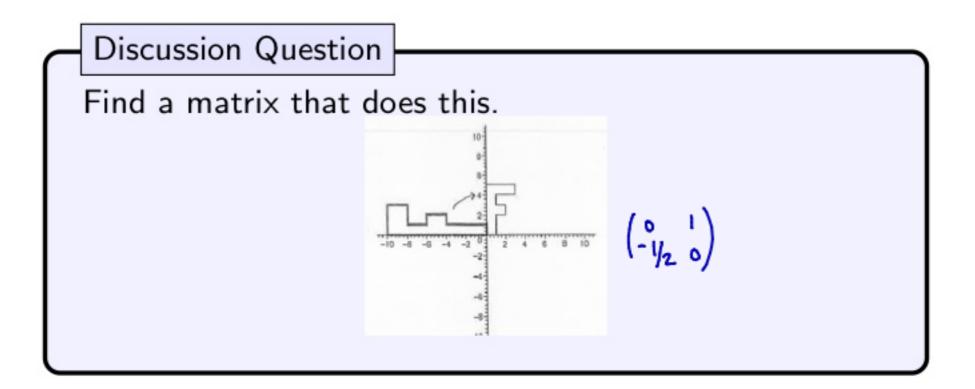


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Find the standard matrix for the linear transformation of \mathbb{R}^3 that reflects through the xy-plane and then projects onto the yz-plane.

Discussion





Summary of 3.3

- A function $T: \mathbb{R}^n \to \mathbb{R}^m$ is linear if
 - $T(u+v) = T(u) + T(v) \text{ for all } u, v \text{ in } \mathbb{R}^n.$
 - $T(cv) = cT(v) \text{ for all } v \in \mathbb{R}^n \text{ and } c \text{ in } \mathbb{R}.$
- **Theorem.** Every linear transformation is a matrix transformation (and vice versa).
- The standard matrix for a linear transformation has its *i*th column equal to T(e_i).

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Section 3.4 Outline

- Understand composition of linear transformations
- Learn how to multiply matrices
- Learn the connection between these two things

Function composition

Remember from calculus that if f and g are functions then the composition $f \circ g$ is a new function defined as follows:

$$f \circ g(x) = f(g(x))$$

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In words: first apply g, then f.

Example: $f(x) = x^2$ and g(x) = x + 1.

Note that $f \circ g$ is usually different from $g \circ f$.

Composition of linear transformations

We can do the same thing with linear transformations $T : \mathbb{R}^m \to \mathbb{R}^p$ and $U : \mathbb{R}^n \to \mathbb{R}^m$ and make the composition $T \circ U$.

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Notice that both have an m. Why?
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What are the domain and codomain for $T \circ U$?

Associative property: $(S \circ T) \circ U = S \circ (T \circ U)$

Why?



Composition of linear transformations

Example. T =projection to y-axis and U = reflection about y = x in \mathbb{R}^2

What is the standard matrix for $T \circ U$?

What about $U \circ T$?



Matrix Multiplication

And now for something completely different (not really!)

Suppose A is an $m \times n$ matrix. We write a_{ij} or A_{ij} for the *ij*th entry.

If A is $m \times n$ and B is $n \times p$, then AB is $m \times p$ and

 $(AB)_{ij} = r_i \cdot b_j$

where r_i is the *i*th row of A, and b_j is the *j*th column of B.

Or: the *j*th column of AB is A times the *j*th column of B.

Multiply these matrices (both ways):

$$\left(\begin{array}{rrrr}1&2&3\\4&5&6\end{array}\right)\left(\begin{array}{rrrr}0&-2\\1&-1\\2&0\end{array}\right)$$

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Matrix Multiplication and Linear Transformations

As above, the composition $T \circ U$ means: do U then do T

Fact. Suppose that A and B are the standard matrices for the linear transformations $T : \mathbb{R}^n \to \mathbb{R}^m$ and $U : \mathbb{R}^p \to \mathbb{R}^n$. The standard matrix for $T \circ U$ is AB.

Why?

$$(T \circ U)(v) = T(U(v)) = T(Bv) = A(Bv)$$

So we need to check that A(Bv) = (AB)v. Enough to do this for $v = e_i$. In this case Bv is the *i*th column of B. So the left-hand side is A times the *i*th column of B. The right-hand side is the *i*th column of AB which we already said was A times the *i*th column of B. It works!

Matrix Multiplication and Linear Transformations

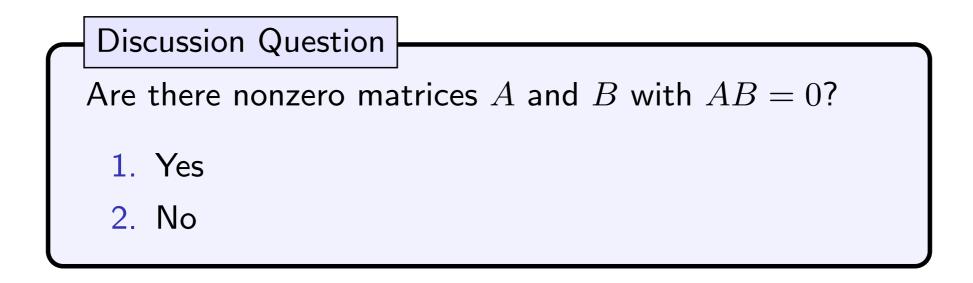
Fact. Suppose that A and B are the standard matrices for the linear transformations $T : \mathbb{R}^n \to \mathbb{R}^m$ and $U : \mathbb{R}^p \to \mathbb{R}^n$. The standard matrix for $T \circ U$ is AB.

Example. T = projection to y-axis and U = reflection about y = x in \mathbb{R}^2

What is the standard matrix for $T \circ U$?



Find the standard matrix for the linear transformation of \mathbb{R}^3 that reflects through the xy-plane and then projects onto the yz-plane.



Properties of Matrix Multiplication

- A(BC) = (AB)C
- A(B+C) = AB + AC
- (B+C)A = BA + CA
- r(AB) = (rA)B = A(rB)
- $(AB)^T = B^T A^T$
- $I_m A = A = A I_n$, where I_k is the $k \times k$ identity matrix.

Multiplication is associative because function composition is (this would be hard to check from the definition!).

Warning!

- AB is not always equal to BA
- AB = AC does not mean that B = C
- AB = 0 does not mean that A or B is 0

Sums and Scalar Multiples

Same as for vectors: component-wise, so matrices must be same size to add.

A + B = B + A(A+B) + C = A + (B+C)r(A+B) = rA + rB(r+s)A = rA + sA(rs)A = r(sA)

A + 0 = A

(We can define linear transformations T + U ad cT, and so all of the above facts are also facts about linear transformations.)

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Summary of Section 3.4

- Composition: $(T \circ U)(v) = T(U(v))$ (do U then T)
- Matrix multiplication: $(AB)_{ij} = r_i \cdot b_j$
- Matrix multiplication: the *i*th column of AB is $A(b_i)$
- Suppose that A and B are the standard matrices for the linear transformations T : ℝⁿ → ℝ^m and U : ℝ^p → ℝⁿ. The standard matrix for T ∘ U is AB.

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- Warning!
 - \blacktriangleright AB is not always equal to BA
 - AB = AC does not mean that B = C
 - $\blacktriangleright AB = 0 \text{ does not mean that } A \text{ or } B \text{ is } \mathbf{0}$